Create Play

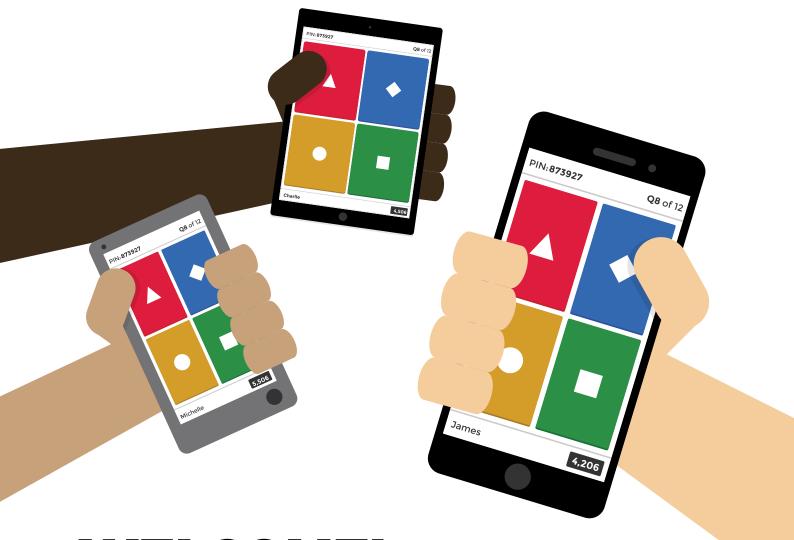
The Kahoot! Guide to

Creating & Playing Learning Games

1st Edition

September 2016

Kahoot!



WELCOME!

Feeling inspired? This practical guide will help you navigate the most powerful ways to use Kahoot!

In this guide you'll find step-by-step instructions and no-nonsense tips for creating the highest caliber kahoots and attracting players from all over the world.

You'll learn how to introduce new topics with Blind kahoots, boost motivation with Ghost Mode, challenge players near and far with Connected kahoots, and even teach novice Kahoot!'ers to design their own learning games.

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How to make a kahoot awesome

1. Research and plan ahead

Before creating their kahoot online, many of our most experienced Kahoot!'ers take a bit of time to make notes about the learning game, how it will be played, and about the learners themselves. Aside from researching the questions and answers, here are some things you might want to think about:

- Why are you making the kahoot?
- What do you hope the outcome will be?
- What do the learners already know?
- How do they learn best?
- How might you make it accessible to all types of learners?
- How might you give everyone who plays this game a chance to feel success?
- Where is it likely to be played?
- Do you need to build in breathing space for discussion, debate or creative

activities between questions?

 Are you intending to open it up to the public? How would you make sure it's found and enjoyed by the people who need it most?



2. Ask the right questions

Now you've done some research, it's time to think about the specific questions and answers. Look at the best kahoots and you'll see that there's tremendous value not in just asking questions, but in asking the *right* questions - ones which help you:

- Spark discussion or debate, using multiple correct answers;
- Spot gaps in your learners' knowledge so you can set time aside later to help them build their understanding;
- Prompt learners to recognize and fill in the gaps in their own knowledge;
- Recap on what they've already learned;
- Teach subtleties or dispel myths and misconceptions;
- Build learners' confidence in a certain subject.



3. Make sure your kahoot holds all the answers

Key to an engaging kahoot is ensuring that the questions are challenging enough to give learners a deep sense of achievement when they answer correctly. That means thinking up the right *wrong* answers, and making sure there is enough time on the clock for learners to work out the answer.

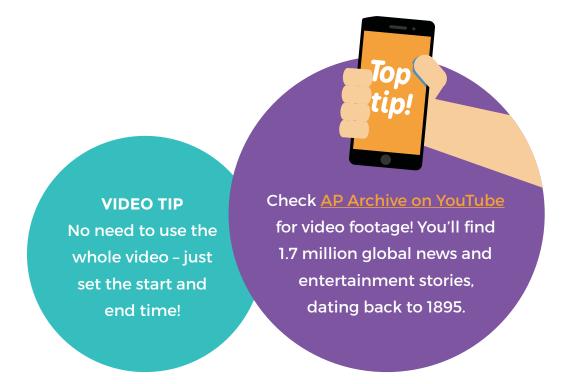
- Are the incorrect answers plausible?
- Are they tricky enough to be challenging and prompt critical thinking, but still give everyone a chance to feel success?
- Can you use the answer from this question as a natural transition to the next, or even as a clue for a later question?



4. Get creative with high impact images and videos

High quality images, videos and animated gifs are an absolute must, and not only because they make your kahoot more engaging. Here are a few things to try when making or finding imagery for your game:

- Imagine how your kahoot will look when played on a large screen or an interactive whiteboard - use high resolution images;
- Use multiple images instead of just one you can easily create a mini slideshow-style animated gif using <u>Giphy</u>, or a collage in <u>PicMonkey</u> or <u>PIXLR</u> <u>Express</u>;
- Challenge students to create videos, animations, images or even code their own artwork for the kahoot;
- Inject a little humor and surprise learners with your own take on a meme;
- Maximize learning opportunities by adding instructional images, diagrams, charts, or YouTube videos - either the ones you've found or something you've created;
- Build anticipation or gradually give learners little hints with an 'image reveal' animated gif (<u>here's how</u>);
- Hide clues for this question or a later question in the image.

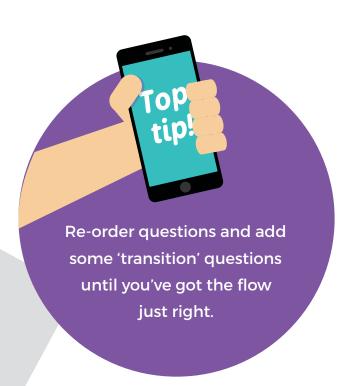


5. Take learners on a journey

Like the best presentations or lectures, awesome kahoots have a natural flow to them. There is a real art to building a narrative or flow into your learning game, so you may need a bit of practice.

Here are some tips to get you started:

- **Use the questions as building blocks** to introduce a new subject with the kahoot once learners understand the answer to Question 1, they're ready to move on to Ouestion 2. then 3. and so on.
- Use storytelling strategies to take learners on a journey. A great movie hooks the audience with scene setting, highs and lows and moments of celebration. You can do the same with your kahoot by weaving back and forth between questions with multiple correct answers, quick-fire 'easy' questions, challenging problem-solving questions, and game-show-style bursts of fun or humor.
- Use the answers or images as a natural transition from one question to the next. For example, an incorrect answer from Question 1 might form the basis of Question 2.



Awesome kahoots to learn from

High School Math: Quadratic Equations

Kahoot!'er <u>sksnokahoots</u> makes Algebra fun with this kahoot about Quadratic Equations! Our resident math pro takes us through what makes this an awesome math kahoot, plus some tips on how to play.

Who, What, Wear: British Fashion in the 1930s and 40s

This unique kahoot sashays into our Featured list for a rather stylish twist on learning. Find out what we loved most about this British Fashion kahoot.

Martin Luther King

We've been looking at how people in our community use Kahoot! for discussion, reflection and inspiration. Our Kahoot of the Day, "How Much Do You Know About Martin Luther King, Jr?" is just the right fit for doing just that.

Science: Periodic Table Mania

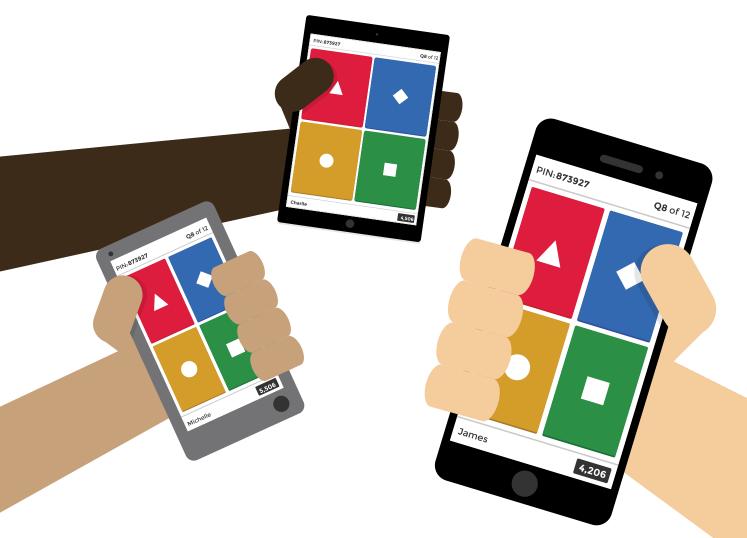
A science kahoot for chemistry geeks and college students, filled with fun ways to learn the ins and outs of basic physical chemistry, or to refresh knowledge before exams.

English: Figuring Out Figurative Language

Are your students learning to spot the difference between a simile, a metaphor, hyperbole and personification? This 'Figurative Language' kahoot makes it as easy as pie.

Music: Learning to Read Notes on the Treble Clef

A learning game for budding musicians! Designed for beginners, this kahoot is a sharp way to learn to read music and build confidence sight-reading notes on the Treble Clef.



Inspiring Ways to Play Kahoot!

Did you know that there are hundreds of ways to play Kahoot!?

With millions of Kahoot!'ers all around the world, we get to hear about all the inventive and engaging ways you use Kahoot! to make learning fun. In this section you'll master four of the most powerful ways to play:

- Blind Kahoot!'ing
- Connected Kahoots
- Ghost Mode
- Learners to Leaders

Blind Kahoot!'ing

A powerful way to introduce new concepts, Blind Kahoot!'ing is all about building knowledge brick by brick in a single game.

In essence, rather than teaching the content and then using Kahoot! to recap, you'll be asking the toughest review questions first, before you've even begun teaching that content. This switches learners into very active 'questioning' mode, the perfect mindset for learning something new.

"Blind" Kahoot!'ing works best if you know it is truly blind

- in other words, that learners have not yet been exposed to the content at all, and that it's not been touched upon by other teachers as part of a spiral curriculum. That, of course, means taking the time to understand what your students have learned in other classes.

How to introduce new content with a Blind kahoot

PLANNING THE KAHOOT

Step 1: Set a goal

Before getting started with a Blind kahoot, you'll need to have a clear goal in mind as to what the lesson's outcomes should be. What is the single most important thing your learners will take away from that lesson, and why?

Make a note of the question you would ask at the end of the lesson to make sure learners had achieved this goal.

Here's an example:

Goal: Learners can confidently and correctly spell tricky words with ie and ei.

Step 2. Set milestones

As you move gradually towards that goal, there will no doubt be milestones along the way. Before you get started creating your kahoot, make a note of those milestones - they'll help you form the right questions.

In the example above, the milestones might be:

- Milestone 1: Learners recognize that ie and ei often make the same sound
- Milestone 2: Learners can confidently apply the "i before e" rule
- Milestone 3: Learners can confidently apply the "i before e" rule together with the "except after c" rule

Step 3. Find examples, tricks and rules to help learners reach those milestones

Are there tricks or rules which would help your learners grasp the new content? Make a note of those, as you'll be using them to explain the new subject during Kahoot! gameplay.

Spend some time finding and creating fun, relevant and tangible examples of those rules in action.

CREATING & PLAYING THE KAHOOT

Step 1: Create a Quiz kahoot with one section per milestone

Create a Quiz kahoot as usual - as though learners had already learned the content. This time, though, imagine that the kahoot is broken into several sections: Part 1 is to reach Milestone 1, Part 2 is to reach Milestone 2, and so on.

Step 2. Set the scene with a question about the main goal

Learners will feel more connected to their learning journey if you start out by setting some objectives for the lesson using an Introductory Question. The first question in the kahoot should be tied to the goal you made a note of earlier, and designed to grab everyone's attention.

Step 3. Ask the toughest question for Milestone 1 first

For each milestone, first ask the toughest question - one which, if answered correctly and quickly, would demonstrate that your learners have understood the content and are ready to move on. This is called a Blind Question. When you actually play the kahoot, be prepared for very few correct answers!

Step 4. Take the time to explain the answer to the Blind Question

Having had to guess or answer the Blind Question incorrectly, learners will now be actively seeking to understand how they could have answered correctly. That moment is a prime opportunity to explain the correct answer, using a trick or rule you'd made a note of earlier.

Step 5. Ask a series of questions based on your explanation of the Blind Question

With the knowledge fresh in their minds, give learners the opportunity to immediately and successfully apply what they have just learned. In practice, that means adding a series of Reinforcement Questions with the fun, relevant examples you'd prepared earlier.

Depending on how complex a subject you're tackling, that might even mean 10 almost-identical questions. Have fun with it, turning the timer right down to 5 or 10 seconds for the latter questions, and using funny GIFs to keep them engaged. With each question, learners will feel more and more confident about the new content.

Step 6. Ask your toughest Milestone 1 question (the Blind Question) again

If you're confident that learners have grasped the new content, ask your toughest Milestone I question again. As it's no longer 'blind', this time around you'll no doubt have correct answers across the board!

Step 7. Throw them off course with a Blind Question about Milestone 2

Now you're ready to get started towards Milestone 2. The trick here is to challenge your learners by switching things up with another Blind Question, something that doesn't fit neatly with what they've just learned so well.

Brimming with confidence from having correctly answered the toughest Milestone 1 question, they'll be shocked when they get the first Milestone 2 question wrong. The benefit of throwing them off course in this way? Learners will be actively engaged and seeking to understand why they got the answer wrong.

Step 8. Explain the answer

Now's your chance to explain a new trick or rule, and demonstrate how it builds on what they learned.

Step 9. Reinforce the new knowledge

Again, the trick is to give learners the chance to immediately and successfully apply what they have just learned. If they were paying attention a few minutes ago during your explanation, every learner - not just your most advanced students - will have a chance to feel success.

If learners are answering any of the reinforcement questions incorrectly, take a few moments to re-explain the new content before moving on.

Step 10. Ask a series of questions based on Milestones 1 and 2

At this stage, learners should feel very confident about what they have learned during the Milestone 2 section. Now's the time to mix it up and give them a chance to apply their knowledge to more complex questions and learn the subtleties.

This series of questions should be designed to let them apply everything they've learned so far - they're called Compound Reinforcement Questions.

Step 11. Rinse and repeat!

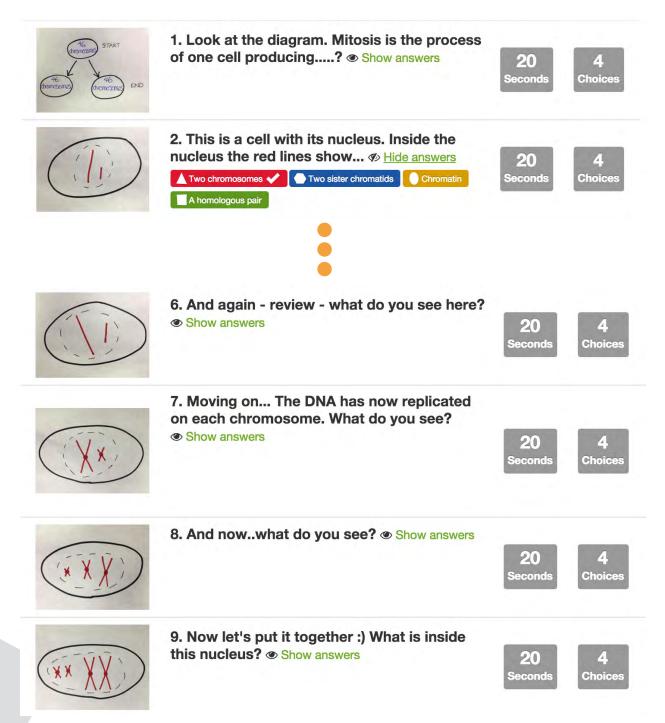
Carry on in the same way until all of your learners are confidently and successfully applying their new knowledge. You'll be amazed at the results - your learners will have truly grasped the new concepts and had plenty of fun getting there.

> Step 12. Challenge learners to beat their scores in Ghost Mode

To further reinforce knowledge and boost motivation, try using Ghost Mode. Teachers often either <u>send the Ghost Mode link</u> as homework so their students can try to beat their own scores at home, or <u>play in Ghost Mode</u> during next week's class so learners can see just how far they've come.

Let's look at an example of Blind Kahoot!'ing:

Here's a quick look at a Blind kahoot the basics of mitosis, by IB Biology teacher Stephanie Castle. Without any prior knowledge, by the end of the kahoot her students can correctly and quickly distinguish between chromosome, homologous pair and sister chromatids.



Click here to preview, duplicate and adapt or play Steph's kahoot

Read more about Blind Kahoot!'ing:

Unveiling the Magic: Introducing New Topics with Kahoot!

Introducing a powerful way to Kahoot! as part of an integrated lesson plan... Kahoot!'er and teacher Stephanie Castle takes us through her approach to "Blind Kahoot!'ing".

The Art of Blind Kahoot!'ing

We've seen just how powerful Kahoot! can be to introduce new content, but how do you even get started? Here are 5 tips and tricks to help you create your first Blind kahoot.

The Powerful Language of Play: A Kahoot! Hero Story

Teacher and Kahoot!'er Robyn Thiessen melts our hearts with magic moments Blind Kahoot!'ing with a non-verbal student, reminding us just how much inclusion, class participation and accessibility means to learners.

Create

Introduce a new concept with a Blind kahoot.

Teaching something completely new? Build knowledge brick by brick in a single game.

Here's how:

1. Ask the toughest blind question first to fire up students' inquisitive natures
2. Take the time to explain the correct answer, using examples, rules or tricks
3. Let learners immediately apply and reinforce fresh knowledge

Connected Kahoot!'ing

What is Connected Kahoot!'ing?

Using screen sharing or live streaming tools to loop in players from anywhere in the world, Connected Kahoot!'ing is all about enjoying social learning without borders.



With so many ways to connect with fellow learners around the world, it's easier than ever to boost motivation with Classroom vs. Classroom kahoots, or build cultural awareness by Kahoot!'ing with learners in another country. Aside from a device and internet connection, all learners need to join in a game is a shared screen... whether they're in the same room with you, connected through a video call, or following a live broadcast of your game.



How to enrich learning with Connected Kahoot!'ing

Step 1. Create the kahoot

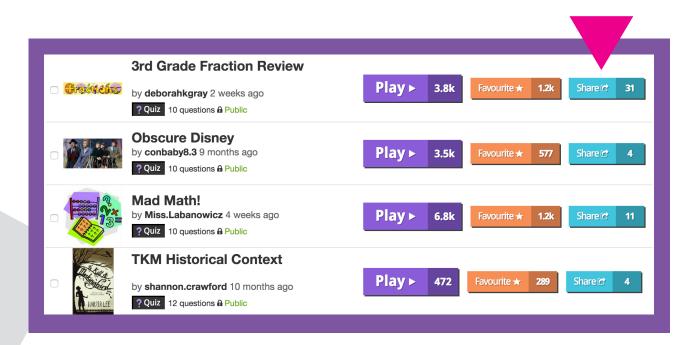
Create a Quiz, Discussion or Survey kahoot as usual, but make sure that there are opportunities for everyone to feel success. You might want to adjust the language, tone or cultural references to make your game more accessible to people from other countries.

Step 2. Find a co-host in another classroom, school or country

Your co-host will need to get everything organized at their location, making sure that their learners are gathered around a shared screen at the right time, and ready with devices in hand. It's best to team up with someone who knows Kahoot! already so that they can let their learners know what to expect before getting started.

Step 3. Share the game with your co-host (optional!)

You don't *need* to share the kahoot, but if you're planning to connect with another classroom it's best to make sure both teachers are happy with the content of the game. To share the game, just click Share and then type in your co-host's Kahoot! username – they'll be able to preview the questions and answers, and thumbnails of the images you've included.



Step 4. Launch a screen sharing application

Whether you use Google Hangouts, Appear.In, Skype or another screen sharing tool is up to you - the most important considerations are that the co-host(s) can log in, and that you're comfortable using it for video calls and switching between your camera and the screen.

To use Google Hangouts, the co-host(s) you're connecting with will need to have a Google account, or an account for any Google application, like YouTube. To use Skype, they will need a Skype account and Skype installed on the computer they're using to join the game.

Some Kahoot!'ers prefer to use Appear.In since an account isn't needed, but you'll need to make sure Google Chrome is installed on your computer and the host's computer first.

Step 5. Connect

Invite your co-host(s) to join a video call or an Appear.In room, just as you would if you were calling one of your friends. Make sure that the sound and camera are working correctly - it's no fun if you can't hear each other!

Step 6. Let players get to know each other

Before launching a game, the host should take a moment to make introductions and explain what's about to happen. Encourage learners to wave and say hello.

Step 7. Share your screen

Now it's time to switch over from the camera to screen sharing. On most video call or screen-sharing applications, if you hover over your screen you'll see a little icon to *Start Screenshare* or *Present to Everyone* – click on it, and select "Entire Screen".

Check that your co-host(s) can now see your screen.

Step 8. Launch a game of Kahoot!

Now, launch the kahoot as usual. The Kahoot! 'lobby' screen should now appear on your screen as well as on the screens of all the co-host(s) you're connected to via screen sharing. Everyone in every location will see the same PIN code to join the game.

Have learners add their class name or location to their nickname - it sparks a bit of healthy competition when it comes to seeing results on the scoreboard!



Step 9. Play the kahoot

Play the kahoot as usual, but switching between screen share and the camera whenever a question needs further explanation or to cheer a player's achievements.

Read more about Connected Kahoot!'ing

How to Use Screen Sharing to do a Global Classroom Kahoot

Step by step instructions for using Google Hangouts, Skype or Appear.In to play a kahoot on a shared screen.

Little Screens, Big World: A Global Earth Day Kahoot

Find out how a First Grade teacher brought together seven classrooms around the world for a collaborative global kahoot.

Kahoot! Hero Spotlight: Global Kahoot!'ing with Jen Williams

A real life classroom hero, Jen works with schools, universities, and organizations from around the world as a transformational leader in education. Working with such diverse audiences makes for lots of fun, especially when she's able to instantly engage all of them with Kahoot!

Kahoot!'s Commitment to the Global Classroom

Kahoot! measures our success on impact. That is why we were chosen to take part in the Norwegian Government's Visjon 2030 conference. How can we inspire a better global education agenda and achieve measurable impact? Here is a little video introducing our commitment to the Global Classroom.

Connected kahoots

CHALLENGE #2

Classroom vs. Classroom

Healthy competition is a great way to motivate learners and build team spirit - why not try challenging another classroom to a tricky kahoot?

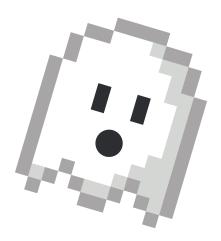
Here's how:

- 1. Gather your students together around a shared screen in the classroom, as usual
- 2. Connect to another classroom through a screen sharing application like Appear.in, Skype or Google Hangouts
- 3. Launch the game on the shared screen, switching over to the camera to say hello to the other class and to encourage players and celebrate their achievements

Ghost Mode

What is Ghost Mode, anyway?

Designed to challenge learners to beat previous Kahoot! scores, Ghost Mode is all about motivation, healthy competition, and reinforcing learning through fun repetition.



Ghost Mode allows learners to compete against their previous scores, which appear as ghosts on the scoreboard. By sharing the kahoot's Ghost Mode link, learners can also challenge other people to play against their ghosts.

How you use Ghost Mode is up to you – some teachers <u>send Ghost Mode links</u> to their students as homework to reinforce key facts through repetition. Others might play the same game in Ghost Mode several times throughout a term to motivate learners by letting them see just how much they've progressed.

Some Kahoot!'ers use Ghost Mode to inject a bit of healthy competition into the room, <u>playing against the ghosts of celebrities</u>, other classes or even against the Kahoot! team.

Final scoreboard					
Mark	9233				
Amanda	7216				
Mark Mark	6825				
Paul	6184				
🙎 Amanda	5866				

How to motivate learners with Ghost Mode kahoots

Step 1: Play a kahoot

Launch a kahoot as usual, whether that's in the classroom or as part of a Connected Kahoot!'ing experience. As you're playing, Kahoot! will automatically be collecting the scores for each question in the background - there's no need for you to change any settings.

Planning to share the Ghost Mode link with another school or on social media? Make sure players know their nicknames will be visible to the public! Many players prefer not to use their real or full name, so give them a moment to come up with a cool nickname. You can even build team spirit by getting them to add their location or class name to their nickname.

Step 2. Go to "My Results"

Playing the same game in Ghost Mode right away is easy - just click on the "Ghost Mode" button at the end of the game.

To play again later, assign Ghost Mode as homework or to challenge others to beat your scores, you'll need to find the Ghost Mode link in your "My Results" screen.

When logged in to Kahoot! (<u>create.kahoot.it</u>) you should see your username at the top of the screen. Click on your name to open a drop-down menu, and choose "My Results".

Step 3. Click "Share Link"

On the 'My Results' screen you will see a list of all the kahoots you've launched or created. Next to each game, you'll see Download, Save, Play Again (with a Chost icon) and Share Link - that last one is the shareable Chost Mode link.

Mon, Jan 25, 2016 11:33 AM	Treble clef: line/space names	📤 Download 🍐 Save 🙀 Play again 🦠 Share I	<u>link</u>
Wed, Jan 20, 2016 9:33 PM	Place Value Riddles By River	📤 Download 🍐 Save Play again 🦠 Share I	<u>link</u>
Tue, Jan 19, 2016 5:45 PM	Atomic Structure & Periodic Table Mania	📤 Download 🍐 Save 🙀 Play again 🦠 Share I	<u>link</u>
Mon, Jan 18, 2016 4:49 PM	Figuring Out Figurative Language!	Download Save Play again Share I	<u>link</u>
Mon, Jan 18, 2016 4:13 PM	Hyperbole & Personification	📤 Download 🍐 Save 🙀 Play again 🦠 Share I	<u>link</u>
Fri, Jan 15, 2016 4:15 PM	How Much Do You Know about Dr. Martin Luther King, Jr?	📤 Download 🃤 Save 👰 Play again 🦠 Share I	<u>link</u>

Step 4. Challenge players to a kahoot in Ghost Mode

Copy and paste the Ghost Mode link into a message to students or add it to your class' intranet. When they get home, they can click on the link and play again on their own or with friends.



Read more about Ghost Mode:

Introducing Ghost Mode

Do your students beg to play again at the end of a game? We've introduced an alternative way to play games that, as always, is competitive and fun but also helps reinforce learning through repetition.

Going for Gold with Ghost Mode

Competition doesn't always have to be against your peers! Encourage students to play a kahoot at home in Ghost Mode - just imagine the success they'll feel when they beat their personal best.

5 Ways to Supercharge your Spooks

Love playing Kahoot! in Ghost Mode? Then you'll love these 5 tips from our community of Kahoot!'ers.

Ghost Mode Challenge vs. Winter Games Stars

Up for a challenge? Snowboarder Ståle Sandbech and fellow #WinterGames stars have been Kahoot!'ing on the slopes and challenged us to beat their scores in Chost Mode. Think you've got what it takes?

Ghost Mode

CHALLENGE #3

BEAT THE GHOSTS OF ANOTHER CLASS

Ready to up the ante? Have another class send you their Ghost Mode links - if they dare!

Here's how:

- 1. Click the Ghost Mode link shared with you
- 2. Launch and join the kahoot in a social or classroom setting as usual
- 3. The other class' ghosts will join you in the lobby now all you have to do is beat their scores!

Learners to Leaders

What is Learners to Leaders?

One of the most rewarding experiences is seeing learners take the reins, using their knowledge and resourcefulness to create and lead their own kahoots. We call this "Learners to Leaders".

Our 'Learners to Leaders' approach works with learners of any age - whether they are kindergarten children learning their ABCs or adults learning a new coding language.

Before you get started, think about how you'd approach any self-directed project:

- Will they work together in groups, or tackle individual kahoots?
- Are your learners able to grab a 'challenge' prompt and just get started?
- Will you need to create a question template first to help them plan their questions and answers on paper?
- How will you celebrate their achievements and give them a chance to shine?



Plan ahead! A little thinking up front will make your Learners to Leaders experience a resounding success.

How to encourage Learners to become Leaders

Step 1. Ensure learners have access to a Kahoot! account

To create or duplicate kahoots, every creator will need to register (for free) with Kahoot! using a valid email address. With young learners who don't yet have an email address, the easiest way to get them started is to create accounts for individual students or groups using aliases of your own email address.

Make sure that under 16s register for a Young Student account so they have access to age-appropriate content - including high quality handpicked kahoots.



Step 2. Set learners a challenge

Learners love a good challenge, and will relish the chance to share knowledge with their friends.

To make sure your Learners to Leaders challenge is a great success, choose a subject you know is close to their hearts. For example, ask them to create a fun kahoot about their favorite book and its characters, or about the coolest inventor and their inventions, or even to sum up their Honors thesis.



Step 3. Encourage learners to research and plan their own kahoots

Even the youngest learners know that a little planning goes a long way. Make planning easier by allotting time for learners to visit the library, by suggesting good online resources, or even by providing them with a skeleton structure or checklist for their kahoot.

To help learners plan and create high quality kahoots, share the notes from the section on "How to make a kahoot awesome".

Step 4. Inspire them to get creative

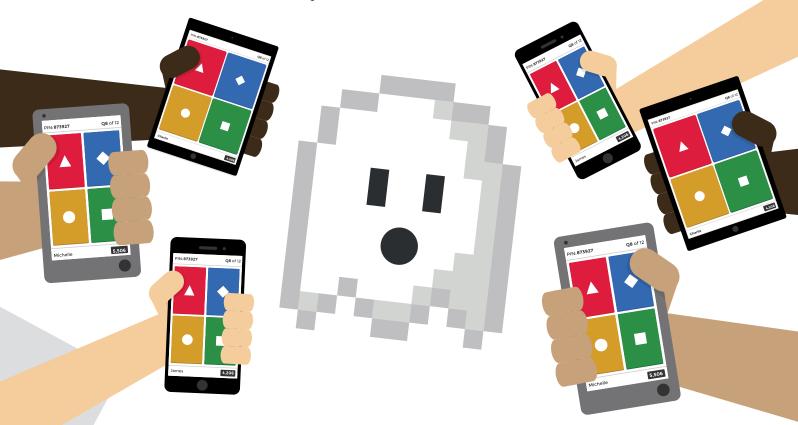
Having learners create their own videos and images is a wonderful way to reinforce knowledge and to help them feel more connected to the content they're learning.

Why not challenge learners to create and photograph a LEGO model or video a science experiment? We've even seen larger-than-life paper maché volcanoes, funny stop-motion animated short films, and spinning solar systems in kahoots created by inventive learners.

Going on a field trip? Bring along an ipad and have them capture the best images from the day to add to their kahoot, too.

For digitally savvy young learners, step things up and challenge them to <u>code</u> <u>artwork on a Kano</u> - they could even code and personalise their own Kahoot! ghost.

We can't wait to see what they create!



Step 5. Create the kahoot

Now that learners have done their research and planning and have some interesting images and videos to hand, it's time to create the actual kahoot.

Most learners over age 10 will be fine to just get started. Younger learners might need a little guidance to create their first kahoot; you could even have them submit their questions, answers and artwork on paper and help them create the game if they're not yet comfortable using a computer.

Step 6. Preview their kahoots

While wanting to encourage independence, it's a good idea to preview each kahoot before learners take center stage and host their game - in the same way you would if helping students prep for an oral presentation.

Firstly, it gives you an opportunity to give them constructive feedback - not to correct their work or take away from their sense of ownership, but to give them the very best chance to improve it and really impress their peers.

Secondly, sometimes naughty words or offensive content can find their way into student work - you might find it's best to deal with those before the kahoot is played with the whole class.

Step 7. Let learners take the lead inviting players and setting up

Whether learners are hosting games in the classroom or arranging a popcornfuelled Kahoot!'athon in the auditorium, they will truly enjoy being trusted to prepare and host the event.

Encourage them to self-organise, entrusting someone from the group to set up the screen and computer, another to MC and introduce each game's creator, and so on.

Besides getting to sit back and enjoy yourself, you'll be fostering independence, forethought, collaboration, team-building, clear communication, trouble-shooting, problem-solving, and confidence in public speaking... in other words, true leadership skills.

Step 8. Celebrate #LoudLearning by playing their kahoots

Having worked hard to create their own learning games, learners will be looking forward to challenging their friends and classmates to play their kahoot.

Aside from giving learners a remarkable sense of achievement, you'll have a unique opportunity to spot their strengths, areas where they need more support, and what motivates them to learn.

Better still, your learners will have had fun learning, become more adept at their digital, creative, research and planning skills, and also developed the invaluable 'soft' skills it takes to become a leader.

Read more about Learners to Leaders:

From Learners to Leaders with the Kahoot! Pedagogy

An introduction to the Kahoot! pedagogy, and how it encourages both independent or collaborative research and creation whilst empowering learners to share their new-found knowledge with peers in a playful and social manner.

Case Study: Implementing the Kahoot! Pedagogy at Neale-Wade Academy

How one Kahoot!'er directly implements our 'Learners to Leaders' pedagogy in her English Lit class, challenging students to share their deeper understanding by creating their own kahoots in groups.

<u>Learners to Leaders: Watch Norwegian students create their own kahoots</u>

Students at Grav Skole in Norway created kahoots in groups as part of their latest project, using worksheets to plan their questions.

Kahoot! Hero Spotlight: 6th Grade Student Kahoot!'er

Meet Mariah from Eckert Intermediate School - a 6th grader transforming her studies with Kahoot!

Kahoot! of the Day: Black History Month Kahoot Made by Students

Talented and resourceful young learners created this exceptional kahoot, using high quality images, prompts for discussion, plausible wrong answers and incredible opportunities for their peers to learn something new.

Kahoot!'ing with Kano: Challenges for Young Learners

Play CHALLENGE #4

The K!ano Play Challenge

With this simple challenge, young learners (ages 6+) will get to enjoy playing a kahoot on a device they've built themselves.

- 1. Build a Kano and connect it to a screen and the internet.
- 2. Choose a kahoot to play we love starting with something fun for all ages like this <u>Finish</u> the Disney Song by CupcakeQueen96.
- 3. Gather around a shared screen and launch the kahoot, encouraging players to join from the Kano they've created!

Create

CHALLENGE #5

The Klano *Create* Challenge

For an even deeper sense of achievement, challenge young learners to create their own kahoot about the #WinterGames, their favourite subject, or even about themselves.

- 1. Build a Kano and connect it to a screen and the internet.
- 2. Visit create.kahoot.it, click Quiz and create your own learning game using cool photos and animations from our free #WinterGames gallery.
- 3. Make sure everyone can see the screen, then launch the kahoot from your Kano, challenging friends and classmates to play.

Create

CHALLENGE #6

The K!ano Code & Create Challenge

To fuel creativity and make learning fun, challenge young learners to code their very own artwork for a kahoot.

- 1. Build a Kano, connect it to a screen and the internet, and log into Kano World.
- 2. Follow the instructions to code your own #WinterGames snowboarder ghost or snow-capped mountains, or choose an art project from Kano World.
- 3. Create a cool #WinterGames learning game, using the artwork you've coded!

Sample Rubric for Assessing Student-Created Kahoots

Names:	Keyboarding 8 -	Johnston	Date:
14	 	•••••	D 4(0)

Kahoot! Quiz Project

<u>Kahoot! Project Setup</u> Good (5 points)

- Choose your favorite/best 8th grade core subject (math, science, ELA, or history)
- Choose your favorite unit covered in that core class

Better (15 points)

- Use the above, plus:
- Create a Google Document to compile your research

Best (20 points)

- Use the above, plus:
- Name your document correctly, i.e.: 1 Johnston – Kahoot History Civil War
- Move document to a teacher-shared Keyboarding folder

Google Document

Good (5 points)

 Create ten questions with corresponding answers stating the correct answer

Better (15 points)

- Use the above, plus:
- Carefully craft those questions for medium difficulty with no more than two True/False
- Using the Google Research tool, add a picture corresponding to each question

Best (20 points)

- Use the above, plus:
- Each question & picture have a citation (at least 21 differentiated citations)

<u>Kahoot Questions</u> Good (5 points)

- Create a Kahoot "student under 16" account
- Create ten Kahoot questions

Better (15 points)

- Use the above, plus:
- Add four answer choices to each question
- Select the correct answer choice
- Insert an appropriate picture for each question

Best (20 points)

- Use the above, plus:
- Set an appropriate timer for each question

Kahoot Settings Good (5 points)

- Add a cover photo
- Set the difficulty level to an appropriate setting
- Mark it as school

Best (10 points)

- Use the above, plus:
- Add a description that explains your quiz
- Add tags appropriate to your quiz including Brenham Junior High, your name, subject, BJH, and BISD

Sharing & Posting Good (5 points)

- Post your Kahoot share link in Edmodo
- In Edmodo in the response box, add:
 Favorite Subject:
 Favorite Topic/Unit:

Better (15 points)

Current Teacher:

- Use the above, plus:
- Attach your Google research document

Best (20 points)

- Use the above, plus:
- Attach a screen shot of your quiz's statistics and that it has been played at least ten times

Subjective Scoring

10 points

The last ten points are subject to the teacher's discretion in regards to quiz flow, aesthetics, appropriate questions and pictures, etc.

Kahoot! Quiz Project

Final Grade:

Created by Kahoot!'er and teacher Jeremy Johnston.

Click here for more details about using this rubric in class

Teaching Kahoot! to Novices?

As an expert Kahoot!'er, your experience and pointers will be invaluable to novice users. In this section you'll find Getting Started tips to print and links to presentations to help you introduce and explain Kahoot!

About Kahoot!:

Kahoot! is a free game-based learning platform for any subject, in any language,

on any device, for all ages.

It's designed to make learning fun - but it's not just for the classroom.

There are over 25 million people using Kahoot! every month in hundreds of different settings, from classrooms to business meetings to charity fundraisers, awards ceremonies and events. We've even seen Kahoot! played at a wedding!

One of the things that makes Kahoot! so unique is that it's a platform where you decide on the content, the imagery and how the game is played. You can either choose one of the 6+ million free public games and adapt it for your own learners, or create something of your very own from scratch.

That's right, Kahoot! is all about coming together and making learning awesome. Whether you come together to learn about quadratic equations, digital strategy or about each other is up to you.

How to make your first kahoot

Step 1. Log in and click Quiz, Discussion or Survey

Log in to <u>create.kahoot.it</u> and click Quiz, Discussion or Survey to create a fun learning game in minutes, made from a series of multiple choice questions.

Create a new Kahoot!



Introduce, review, evaluate, reward and more with a quiz



Facilitate discussion or initiate debate with just 1 quick question



Gather opinions and insights to facilitate discussion and debate

Survey

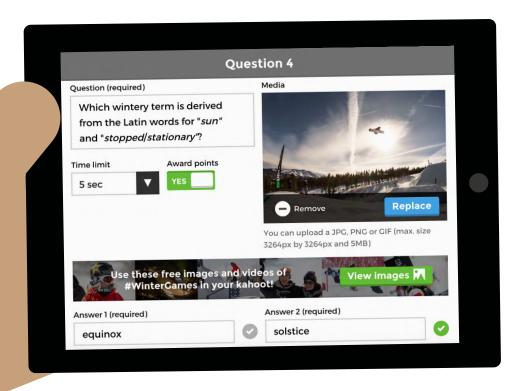
Step 2. Add a description, tags and cover image

Adding a good description helps you define learning objectives for the game and keep it focused. Using descriptive tags will ensure other teachers can find it easily. A great cover image helps the kahoot stand out and attract more players.



Step 3. Create the learning game by adding questions, answers and imagery

Follow the instructions on-screen to add questions, answers, images and video clips. You can also fine-tune the kahoot using different timer and points settings or setting multiple correct answers.





How to play your first kahoot

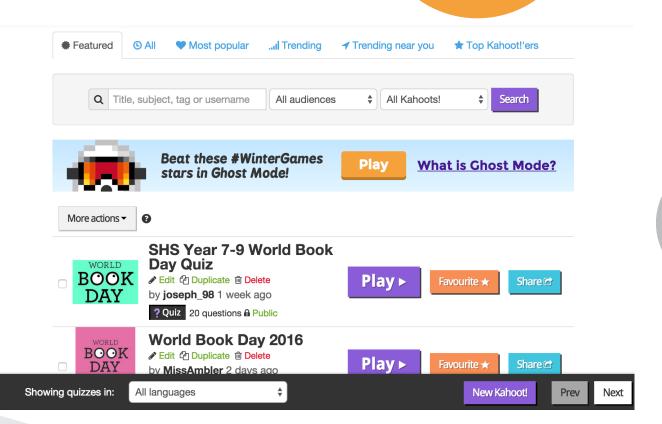
Kahoots are best played in a group setting, like a classroom or a conference room - or even with family in the living room.

Games are displayed on a shared screen - for example a smart TV, a laptop or an interactive whiteboard. You can also use screen sharing tools like Appear.In, Skype or Google Hangouts to include players from other classes or other parts of the world.

Players join in using their own device - whether that is a smartphone, iPad, Kano, laptop, or desktop doesn't matter, as long as they have a browser and good internet connection.

Step 1. Find a game to play

Either choose one of the millions of publicly available kahoots, or one that's been shared with you, or one you created yourself. Click "Play".



Players don't need

an account to play

Kahoot!

Step 2. Launch the game so players can join

Change the settings if you like, and then click 'Launch' to start letting people join the game.

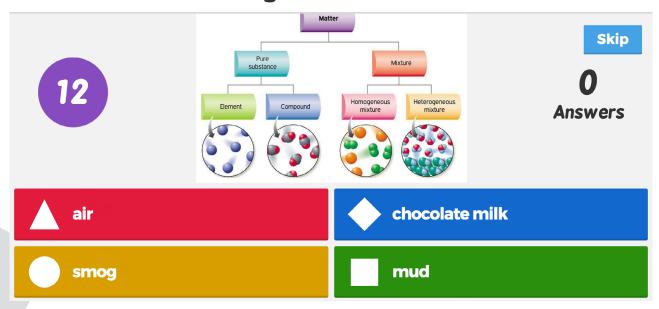


A unique Game PIN will be displayed at the top of the screen. Players go to kahoot.it and enter the Game PIN, then enter their nickname.

Step 3. Play the kahoot

Click "Start" once you can see all the players' nicknames on the "lobby" or waiting screen. During gameplay you can use the space bar or your mouse to go to the next question.

Which of the following is an example of a homogeneous mixture?



At the end of the game, click Feedback and Results, and then Final Results to save and download the scores, favorite, play again, or play in Ghost Mode.

Read more about teaching Kahoot!

The Official Kahoot! Professional Development Superpack

Presenting Kahoot! at your next PD session? Here's a quick and simple starting point for explaining Kahoot! to novices, downloadable presentations, plus some inspiring new ways to play.

Running an EdCamp, TeachMeet or Training Event? Download Some Goodies Here!

A series of resources free to download which you can use to brand your presentations and events, plus a handy user guide, t-shirt and sticker templates and more.

Play CHALLENGE #7

ORGANISE A GAME OF KAHOOT! AT YOUR NEXT TRAINING EVENT

The best way to learn about Kahoot! is to play Kahoot! Create a kahoot for fellow teachers, using the tricks you've mastered.

Here's how:

- 1. Create a fun kahoot applying everything you've learned at the Masterclass
- 2. Launch the game on a large screen at your next PD session or training event
- 3. Use each question to talk about a feature, setting, or trick you've used like including videos, multiple correct answers, timer settings and image reveal.

#CHALLEHGES

Connected Kahoots

CHALLENGE #8

LIVESTREAM A KAHOOT

Install and launch a broadcasting or live streaming application like XSplit Gamecaster, and click "stream" or "broadcast". Now, share the broadcast link with players and launch the game.

Create

CHALLENGE #9

CREATE A KAHOOT THAT GETS FEATURED

High quality, engaging and wellresearched learning games attract thousands of players worldwide through our Featured Kahoots list. Can you use our "How to make a kahoot awesome" tips to create a learning game worth featuring?

Ghost Mode [HALLEHGE #10]

BEAT YOUR GHOST OR A CLASSMATE'S GHOST

Ghost Mode is a great way to reinforce through fun repetition and see how much you've progressed. Click "Ghost Mode" at the end of a game, or use a link sent by the teacher to play against your own ghosts.

Connected Kahoots

CHALLENGE #11

SCHOOL VS. SCHOOL

Don your school colors and connect with another school for a game. Here's how:

- 1. Gather together around a big screen in the school hall or auditorium
- 2. Connect to another school through any screen sharing application and have the hosts or school principals make introductions.
- 3. Launch the game on the shared screen, challenging your schoolmates to bring their very best to the game.

#CHALLEHGES

Create CHALLEHGE #12

CREATE A KAHOOT WITH VIDEO

Use video clips to bring a subject to life, deepen understanding, or to prompt learners to think on their feet. You can insert any YouTube video and set the start and end times.

Ghost Mode

CHALLENGE #13

BEAT THE TEACHERS' GHOSTS

Gather teachers together to play a challenging kahoot, then copy the Ghost Mode link from the "My Results" screen. Share the link with students by email or on your school's intranet and see if they can beat the teachers' scores!

Create

CHALLENGE #14

CREATE AN "IMAGE REVEAL" KAHOOT

Animated GIFs with a gradually revealed image are the perfect way to boost engagement - but by slowly revealing clues in the image, you'll be giving everyone in the class a chance to feel success, too.

Connected Kahoots

CHALLENGE #15

PLAY AGAINST THE K!REW

Up for a challenge? The Kahoot! team connect every week across Oslo, Austin and London to play the best kahoots created by the community, and we love to play against classrooms and social groups. Be warned - in the K!rew we've got music lovers, avid readers, food enthusiasts, scientists, coders, and Disney trivia buffs - can you find a topic that will stump the team?

Say hello!

Get in touch any time - whether you need a hand, have stories or resources to share, want to challenge the K!rew to a Connected Kahoot! or just want to say hello.



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masterclass@GetKahoot.com



pinterest.com/GetKahoot

Events, Pedagogy & User Happiness:

Get in touch to chat about an event, arrange a school visit, or to be introduced to another classroom for a Connected Kahoot! challenge.







Content & Communications:

Let us know if you've created a high quality kahoot we might feature, or are interested in becoming a guest author for your specialist subject.



Founders:

Our founders love hearing about all the inspiring ways you play Kahoot!, and enjoy playing your best kahoots with our team. Keep them posted!

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@jamiebrooker